



CAPTAIN ROCKHOPPER

Approx Age: Late forties

Penguin Color: Red

Occupation: Pirate, Explorer,
Treasure hunter, Entrepreneur,
Storyteller

Home Base: Captain's Quarters

Kinda Sounds Like: Captain Barbossa
from Pirates of the Caribbean

Biography in 10 words:
Most famous pirate penguin to
ever sail the seven seas.

CHARACTER FACTS

CHARACTER

Character Title:
Captain Rockhopper

Character Role:
The Explorer

Character Goal:
Fame, fortune, & stinky cheese

Character Description:
A restless pirate captain who comes and goes from Club Penguin as he pleases, Rockhopper sails the seas with his puffle Yarr in search of treasure and the next adventure.

Known for his tall tales, Rockhopper is bored by routine and tackles new challenges head on, seldom doing things the same way twice.

UNIQUE ITEMS/APPEARANCE

- Captain's hat and jacket
- His beard
- Black bushy eyebrows

FAVORITE THINGS

Hobby: Telling stories & tall tales
Drink: Cream Soda
Food: Stinky Cheese
Game: Mancala
Possession: The Migrator
Sport: Snowball fights

"Yar har! Always be keepin' your chin up sailors! Stormy seas, sinkin' ships, and scary sea monsters be part of a pirate's life, and it's a pirate's life for me!"

"Fair Winds!"

DEFINING MOMENT OF AWESOME

Built the Migrator and was the first penguin to sail away from Club Penguin into the unknown.

FAMOUS DEEDS

- Discovered Rockhopper Island, along with the red puffles
- Brought red puffles to Club Penguin, so everyone could adopt them
- Has brought together a number of famous events, including the Fair and Coins For Change

TOP 5 QUIRKS

1. Likes to tell tale tales - often starts 'So there I was...'
2. Can interpret what Yarr is "saying"
3. You never know whether it's luck or expertise, but everything always works out for him
4. Is very childish at heart
5. Enjoys eating stinky cheese

RANDOM FACTS

- Invented the original "Penguin Dance"
- Once staved off a giant squid who mistook Yarr for his red ball

FRIENDS AND COMPANIONS

- Yarr - his red puffle First Mate
- Aunt Arctic - the nice lass from the newspaper
- Gary the Gadget Guy - the landlubber that helped save his ship!

CHARACTER REACTIONS

GETS SCARED

Leaping across the room if necessary. A steely glare would follow whoever spooked him.

VERY HUNGRY

Stomach growls mightily. Announces it be time to plunder the depths of the kitchen for delicious treasures.

GIVEN A GIFT

Would accept the gift, and store it in his beard for later. "Now this be buried treasure. Harr Harr!"

COMPLIMENTED

Would puff up a bit, with a grin to match. "ARR! Ye be a smart one of fine taste, says I!"

GETS BORED

Resists boredom at all costs. If it creeps up on him, he'll announce, "ARR! I be falling asleep at the helm! Where be a life threatening squall when you need it!?"

GETS ANGRY

Gets louder. Very much a 'pointer', and not afraid of conflict. "Ye be taking back them words, matey!"

GETS SAD

Droops. Removes hat, and holds brim. Not really a 'crier'. Doesn't lose volume easily though. "Avast, this be a sad day indeed..." Easily forgets he's sad, until he reminds himself. "Oh wait! I'm sad! Arrr..."

STUBS 'TOE'

Grips foot, hops around, growls a collection of angry piratey phrases, "Blimey-blasted-landlub-bering-so-and-so..."

CHARACTER TRAITS

EMBODIES

Adventure

TRUE COLORS

Orange, Green, Blue, Gold

